

(a) Majors Division:

1. Regular Season (“RS”) and Regular Season and Tournament (“RS-T”) balls may be used. Each team will supply three new balls.
2. If after four (4) innings or three and one-half innings if the home team is ahead, one team has a lead of ten (10) runs or more, the manager of the team with the least runs shall concede the victory to the opponent.
3. Home team shall use the 1st base dugout and visiting team the 3rd base dugout.
4. Teams will bat continuous batting order. Latecomers must be added at the bottom of the order.
5. Free substitutions will be allowed but each player must play 6 defensive outs.
6. All players must be listed on the lineup card, even if they are absent. Players must be listed on the lineup card in this format: last name, first name or initial, and uniform number.
7. Pitching rest requirements will be based upon the 2018 Little League Rule Book. A *completed* pitching affidavit must be carried by each team to every game; it is the sole responsibility of the team manager to maintain the affidavit. The affidavit must be signed by the home scorekeeper after every game. If a *completed* pitching affidavit is not provided prior to the start of the game to the umpire in chief or home scorekeeper, the game will be suspended, and the manager will be subject to disciplinary action by the league or district. **Note:** Under no circumstances shall a pitcher pitch in three (3) consecutive days.
8. The Uncaught Third Strike rule will be enforced for See Little League Rule 6.05(b)(2).
9. If a protest occurs, the score book will be marked at the point of protest and the game will continue.
10. There must be at least one approved coach in the dugout at all times.
11. Each player must wear a helmet when up to bat. Whenever the player is outside of the dugout, a helmet must be worn.
12. All players must wear a protective cup while catching.
13. No jewelry shall be worn with the exception of medical bracelets or necklaces and those must be taped to the body.
14. No food or gum is allowed in the dugouts.
15. There is no time limit for these games.
16. Borrowed Players— A team may borrow one or more players in order to field nine defensive players. The borrowed player must be from the same division and must play in the outfield. If the borrowed player comes from the opposing team, the borrowed player will sit in their own dugout when not on the field and will bat for their own team. The opposing manager may substitute the player borrowed player as long as the Minimum Play (Rule 7) is met.
17. Managers are responsible for maintaining written proof of adherence to mandatory play rules and are required to submit proof if requested by the league player agent or president.
18. A parent code of conduct must be signed by each parent and carried with the player’s medical release. The conduct of the team and the parents must be above reproach. Failure of a player, parent, or team to act according to the parent code of conduct or its intent will be cause for removal of the player, parent, coach or team from the remainder of the season.
19. Field prep and cleanup— *Both* teams are responsible for grooming and preparing the field for play, as well as grooming and cleanup after the game. Home team to lead in pre-game preparation and visitors to lead in post-game cleanup duties.
20. All managers must have in their possession an original, signed medical release for each player on the team roster. Umpires will be checking for medical releases.

21. The home team will provide both the plate and base umpires for the game. It is recommended that at least two umpires be assigned for each game. One qualified plate umpire must be assigned for each game; however, the team managers may umpire the game if an official umpire isn't present.
22. **Regulation XIV- Field Decorum:** The actions of players, managers, coaches, umpires and league officials must be above reproach. Any player, manager, coach, umpire or league representative who is involved in a verbal or physical altercation, or an incident of unsportsmanlike conduct, at the game site or any other Little League activity, is subject to disciplinary action by the Local League Board of Directors and/or by the District.
23. Anyone who has disciplinary action pending will not be allowed to participate in any game until such disciplinary action is resolved.
24. Any player, manager or coach ejected from a game will be suspended for the next physically played game. The district may require further suspension to include any manager or coach who participates in another level/league
25. If an ejection takes place during an inter-league game, each of the League Presidents and the DA must be emailed the ejection report within 24 hours.